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**GRAPPLED****GRAPPLED****GRAPPLED**

A grappled creature's speed becomes 0, and it can't benefit from any bonus to its speed.

The condition ends if the grappler is *incapacitated* (see the condition).

The condition also ends if an effect removes the grappled creature from the reach of the grappler or grappling effect, such as when a creature is hurled away by the *thunderwave* spell.

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