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**STONESKIN**

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Until the spell ends, you have resistance to nonmagical bludgeoning, piercing, and slashing damage.

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**WARDING BOND**

There is a mystic connection between you and the caster until the spell ends.

While within 60 feet of the caster, you gain a +1 bonus to AC and saving throws, and resistance to all damage. Also, each time you take damage, the caster takes the same amount of damage.

The spell ends if the caster drops to 0 hit points or if you and the caster become separated by more than 60 feet. It also ends if the spell is cast again on either of the connected creatures.

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